

Security With Go Explore The Power Of Golang To Secure Host Web And Cloud Services

The first stop for your security needs when using Go, covering host, network, and cloud security for ethical hackers and defense against intrusion Key Features First introduction to Security with Golang Adopting a Blue Team/Red Team approach Take advantage of speed and inherent safety of Golang Works as an introduction to security for Golang developers Works as a guide to Golang security packages for recent Golang beginners Book Description Go is becoming more and more popular as a language for security experts. Its wide use in server and cloud environments, its speed and ease of use, and its evident capabilities for data analysis, have made it a prime choice for developers who need to think about security. Security with Go is the first Golang security book, and it is useful for both blue team and red team applications. With this book, you will learn how to write secure software, monitor your systems, secure your data, attack systems, and extract information. Defensive topics include cryptography, forensics, packet capturing, and building secure web applications. Offensive topics include brute force, port scanning, packet injection, web scraping, social

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engineering, and post exploitation techniques. What you will learn Learn the basic concepts and principles of secure programming Write secure Golang programs and applications Understand classic patterns of attack Write Golang scripts to defend against network-level attacks Learn how to use Golang security packages Apply and explore cryptographic methods and packages Learn the art of defending against brute force attacks Secure web and cloud applications Who this book is for Security with Go is aimed at developers with basics in Go to the level that they can write their own scripts and small programs without difficulty. Readers should be familiar with security concepts, and familiarity with Python security applications and libraries is an advantage, but not a necessity.

Like the best-selling Black Hat Python, Black Hat Go explores the darker side of the popular Go programming language. This collection of short scripts will help you test your systems, build and automate tools to fit your needs, and improve your offensive security skillset. Black Hat Go explores the darker side of Go, the popular programming language revered by hackers for its simplicity, efficiency, and reliability. It provides an arsenal of practical tactics from the perspective of security practitioners and hackers to help you test your systems, build and automate tools to fit your needs, and improve your offensive security skillset, all using the power of Go. You'll begin your journey with a basic overview of Go's

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syntax and philosophy and then start to explore examples that you can leverage for tool development, including common network protocols like HTTP, DNS, and SMB. You'll then dig into various tactics and problems that penetration testers encounter, addressing things like data pilfering, packet sniffing, and exploit development. You'll create dynamic, pluggable tools before diving into cryptography, attacking Microsoft Windows, and implementing steganography. You'll learn how to:

- Make performant tools that can be used for your own security projects
- Create usable tools that interact with remote APIs
- Scrape arbitrary HTML data
- Use Go's standard package, net/http, for building HTTP servers
- Write your own DNS server and proxy
- Use DNS tunneling to establish a C2 channel out of a restrictive network
- Create a vulnerability fuzzer to discover an application's security weaknesses
- Use plug-ins and extensions to future-proof products
- Build an RC2 symmetric-key brute-forcer
- Implant data within a Portable Network Graphics (PNG) image.

Are you ready to add to your arsenal of security tools? Then let's Go!

Run away to the Metropolitan Museum of Art with E. L. Konigsburg's beloved classic and Newbery Medal-winning novel *From the Mixed-Up Files of Mrs. Basil E. Frankweiler*—now available in a deluxe keepsake edition! Claudia knew that she could never pull off the old-fashioned kind of running away...so she decided to

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run not from somewhere but to somewhere. That was how Claudia and her brother, Jamie, ended up living in the Metropolitan Museum of Art—and right in the middle of a mystery that made headlines. Celebrate the legacy of the Newbery Medal–winning classic with this special edition.

Whether you're searching for new or additional opportunities, information security can be vast and overwhelming. In this practical guide, author Christina Morillo introduces technical knowledge from a diverse range of experts in the infosec field. Through 97 concise and useful tips, you'll learn how to expand your skills and solve common issues by working through everyday security problems. You'll also receive valuable guidance from professionals on how to navigate your career within this industry. How do you get buy-in from the C-suite for your security program? How do you establish an incident and disaster response plan? This practical book takes you through actionable advice on a wide variety of infosec topics, including thought-provoking questions that drive the direction of the field.

Continuously Learn to Protect Tomorrow's Technology--Alyssa Columbus
Fight in Cyber Like the Military Fights in the Physical--Andrew Harris
Keep People at the Center of Your Work--Camille Stewart
Infosec Professionals Need to Know Operational Resilience--Ann Johnson
Taking Control of Your Own Journey--Antoine Middleton
Security, Privacy, and Messy Data Webs: Taking

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Back Control in Third-Party Environments--Ben Brook Every Information Security Problem Boils Down to One Thing--Ben Smith Focus on the WHAT and the Why First, Not the Tool--Christina Morillo

Network Programming with Go teaches you how to write clean, secure network software with the programming language designed to make it seem easy. Go combines the best parts of many other programming languages. It's fast, scalable, and designed for high-performance networking and multiprocessing—in other words, it's perfect for network programming. Network Programming with Go is for developers ready to start leveraging Go's ease of use for writing secure, readable, production-ready network code. Early chapters establish a foundation of networking and traffic-routing know-how upon which the rest of the book builds. You'll put that knowledge to use as author Adam Woodbeck guides you through writing programs that communicate using TCP, UDP, Unix sockets, and other features that ensure reliable data transmission. As you progress, you'll explore higher-level network protocols like HTTP and HTTP/2, then build applications that securely interact with servers, clients, and APIs over a network using TLS. In addition, Woodbeck shows you how to create a simple messaging protocol, develop tools for monitoring network traffic, craft a custom web server, and implement best practices for interacting with cloud providers using their

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SDKs. Along the way, you'll learn:

- IP basics for writing effective network programs, such as IPv4 and IPv6 multicasting, ports, and network address translation
- How to use handlers, middleware, and multiplexers to build capable HTTP-based applications with minimal code
- The OSI and TCP/IP models for layered data architectures
- Methods for reading data from/writing data to a network connection, like the type-length-value encoding scheme
- Tools for incorporating authentication and encryption into your applications using TLS, like mutual authentication
- How to serialize data for storage or transmission in Go-friendly formats like JSON, Gob, XML, and protocol buffers
- How to Leverage Go's code generation support to efficiently communicate with gRPC-based network services

So get ready to take advantage of Go's built-in concurrency, rapid compiling, and rich standard library. Because when it comes to writing robust network programs, it's Go time.

This anniversary edition which has stood the test of time as a runaway best-seller provides a practical, straight-forward guide to achieving security throughout computer networks. No theory, no math, no fiction of what should be working but isn't, just the facts. Known as the master of cryptography, Schneier uses his extensive field experience with his own clients to dispel the myths that often mislead IT managers as they try to build secure systems. A much-touted section:

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Schneier's tutorial on just what cryptography (a subset of computer security) can and cannot do for them, has received far-reaching praise from both the technical and business community. Praise for *Secrets and Lies* "This is a business issue, not a technical one, and executives can no longer leave such decisions to techies. That's why *Secrets and Lies* belongs in every manager's library."-Business Week "Startlingly lively....a jewel box of little surprises you can actually use."-Fortune "Secrets is a comprehensive, well-written work on a topic few business leaders can afford to neglect."-Business 2.0 "Instead of talking algorithms to geeky programmers, [Schneier] offers a primer in practical computer security aimed at those shopping, communicating or doing business online-almost everyone, in other words."-The Economist "Schneier...peppers the book with lively anecdotes and aphorisms, making it unusually accessible."-Los Angeles Times With a new and compelling Introduction by the author, this premium edition will become a keepsake for security enthusiasts of every stripe. This practical, tutorial-style book uses the Kali Linux distribution to teach Linux basics with a focus on how hackers would use them. Topics include Linux command line basics, filesystems, networking, BASH basics, package management, logging, and the Linux kernel and drivers. If you're getting started along the exciting path of hacking, cybersecurity, and pentesting, *Linux Basics for*

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Hackers is an excellent first step. Using Kali Linux, an advanced penetration testing distribution of Linux, you'll learn the basics of using the Linux operating system and acquire the tools and techniques you'll need to take control of a Linux environment. First, you'll learn how to install Kali on a virtual machine and get an introduction to basic Linux concepts. Next, you'll tackle broader Linux topics like manipulating text, controlling file and directory permissions, and managing user environment variables. You'll then focus in on foundational hacking concepts like security and anonymity and learn scripting skills with bash and Python. Practical tutorials and exercises throughout will reinforce and test your skills as you learn how to:

- Cover your tracks by changing your network information and manipulating the rsyslog logging utility
- Write a tool to scan for network connections, and connect and listen to wireless networks
- Keep your internet activity stealthy using Tor, proxy servers, VPNs, and encrypted email
- Write a bash script to scan open ports for potential targets
- Use and abuse services like MySQL, Apache web server, and OpenSSH
- Build your own hacking tools, such as a remote video spy camera and a password cracker

Hacking is complex, and there is no single way in. Why not start at the beginning with Linux Basics for Hackers?

In the race to compete in today's fast-moving markets, large enterprises are

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busy adopting new technologies for creating new products, processes, and business models. But one obstacle on the road to digital transformation is placing too much emphasis on technology, and not enough on the types of processes technology enables. What if different lines of business could build their own services and applications—and decision-making was distributed rather than centralized? This report explores the concept of a digital business platform as a way of empowering individual business sectors to act on data in real time. Much innovation in a digital enterprise will increasingly happen at the edge, whether it involves business users (from marketers to data scientists) or IoT devices. To facilitate the process, your core IT team can provide these sectors with the digital tools they need to innovate quickly. This report explores: Key cultural and organizational changes for developing business capabilities through cross-functional product teams A platform for integrating applications, data sources, business partners, clients, mobile apps, social networks, and IoT devices Creating internal API programs for building innovative edge services in low-code or no-code environments Tools including Integration Platform as a Service, Application Platform as a Service, and Integration Software as a Service The challenge of integrating microservices and serverless architectures Event-driven architectures for processing and reacting to events in real time You'll also learn

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about a complete pervasive integration solution as a core component of a digital business platform to serve every audience in your organization.

Summary Securing DevOps explores how the techniques of DevOps and security should be applied together to make cloud services safer. This introductory book reviews the latest practices used in securing web applications and their infrastructure and teaches you techniques to integrate security directly into your product. You'll also learn the core concepts of DevOps, such as continuous integration, continuous delivery, and infrastructure as a service. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology An application running in the cloud can benefit from incredible efficiencies, but they come with unique security threats too. A DevOps team's highest priority is understanding those risks and hardening the system against them. About the Book Securing DevOps teaches you the essential techniques to secure your cloud services. Using compelling case studies, it shows you how to build security into automated testing, continuous delivery, and other core DevOps processes. This experience-rich book is filled with mission-critical strategies to protect web applications against attacks, deter fraud attempts, and make your services safer when operating at scale. You'll also learn to identify, assess, and secure the unique vulnerabilities posed by cloud deployments and automation tools commonly used in modern infrastructures. What's inside An approach to continuous security Implementing test-driven security in DevOps Security techniques for cloud services Watching for fraud and responding to incidents Security testing and risk assessment About the Reader Readers should be comfortable with Linux and standard DevOps practices like CI, CD, and

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unit testing. About the Author Julien Vehent is a security architect and DevOps advocate. He leads the Firefox Operations Security team at Mozilla, and is responsible for the security of Firefox's high-traffic cloud services and public websites. Table of Contents Securing DevOps PART 1 - Case study: applying layers of security to a simple DevOps pipeline Building a barebones DevOps pipeline Security layer 1: protecting web applications Security layer 2: protecting cloud infrastructures Security layer 3: securing communications Security layer 4: securing the delivery pipeline PART 2 - Watching for anomalies and protecting services against attacks Collecting and storing logs Analyzing logs for fraud and attacks Detecting intrusions The Caribbean breach: a case study in incident response PART 3 - Maturing DevOps security Assessing risks Testing security Continuous security

Dive into key topics in network architecture and Go, such as data serialization, application level protocols, character sets and encodings. This book covers network architecture and gives an overview of the Go language as a primer, covering the latest Go release. Beyond the fundamentals, Network Programming with Go covers key networking and security issues such as HTTP and HTTPS, templates, remote procedure call (RPC), web sockets including HTML5 web sockets, and more. Additionally, author Jan Newmarch guides you in building and connecting to a complete web server based on Go. This book can serve as both as an essential learning guide and reference on Go networking. What You Will Learn Master network programming with Go Carry out data serialization Use application-level protocols Manage character sets and encodings Deal with HTTP(S) Build a complete Go-based web server Work with RPC, web sockets, and more Who This Book Is For Experienced Go programmers and other programmers with some experience with the Go language.

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Today's parents are constantly pressured to be perfect. But in striving to do everything right, we risk missing what children really need for lifelong emotional security. Now the simple, powerful "Circle of Security" parenting strategies that Kent Hoffman, Glen Cooper, and Bert Powell have taught thousands of families are available in self-help form for the first time. You will learn:

- *How to balance nurturing and protectiveness with promoting your child's independence.
- *What emotional needs a toddler or older child may be expressing through difficult behavior.
- *How your own upbringing affects your parenting style--and what you can do about it.

Filled with vivid stories and unique practical tools, this book puts the keys to healthy attachment within everyone's reach--self-understanding, flexibility, and the willingness to make and learn from mistakes. Self-assessment checklists can be downloaded and printed for ease of use.

A tutorial leading the aspiring Go developer to full mastery of Golang's distributed features. Key Features This book provides enough concurrency theory to give you a contextual understanding of Go concurrency It gives weight to synchronous and asynchronous data streams in Golang web applications It makes Goroutines and Channels completely familiar and natural to Go developers Book Description Distributed Computing with Go gives developers with a good idea how basic Go development works the tools to fulfill the true potential of Golang development in a world of concurrent web and cloud applications. Nikhil starts out by setting up a professional Go development environment. Then you'll learn the basic concepts and practices of Golang concurrent and parallel development. You'll find out in the new few chapters how to balance resources and data with REST and standard web approaches while keeping concurrency in mind. Most Go applications these days will run in a data center or on

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the cloud, which is a condition upon which the next chapter depends. There, you'll expand your skills considerably by writing a distributed document indexing system during the next two chapters. This system has to balance a large corpus of documents with considerable analytical demands. Another use case is the way in which a web application written in Go can be consciously redesigned to take distributed features into account. The chapter is rather interesting for Go developers who have to migrate existing Go applications to computationally and memory-intensive environments. The final chapter relates to the rather onerous task of testing parallel and distributed applications, something that is not usually taught in standard computer science curricula. What you will learn Gain proficiency with concurrency and parallelism in Go Learn how to test your application using Go's standard library Learn industry best practices with technologies such as REST, OpenAPI, Docker, and so on Design and build a distributed search engine Learn strategies on how to design a system for web scale Who this book is for This book is for developers who are familiar with the Golang syntax and have a good idea of how basic Go development works. It would be advantageous if you have been through a web application product cycle, although it's not necessary.

Spanning millennia and continents, here is a stunningly revealing history of how the distribution of water has shaped human civilization. Boccaletti, of The Nature Conservancy, "tackles the most important story of our time: our relationship with water in a world of looming scarcity" (Kelly McEvers, NPR Host). Writing with authority and brio, Giulio Boccaletti—honorary research associate at the Smith School of Enterprise and the Environment, University of Oxford—shrewdly combines environmental and social history, beginning with the earliest civilizations of sedentary farmers on the banks of the Nile, the Tigris, and the Euphrates Rivers.

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Even as he describes how these societies were made possible by sea-level changes from the last glacial melt, he incisively examines how this type of farming led to irrigation and multiple cropping, which, in turn, led to a population explosion and labor specialization. We see with clarity how irrigation's structure informed social structure (inventions such as the calendar sprung from agricultural necessity); how in ancient Greece, the communal ownership of wells laid the groundwork for democracy; how the Greek and Roman experiences with water security resulted in systems of taxation; and how the modern world as we know it began with a legal framework for the development of water infrastructure. Extraordinary for its monumental scope and piercing insightfulness, *Water: A Biography* richly enlarges our understanding of our relationship to—and fundamental reliance on—the most elemental substance on earth. The only security book to be chosen as a Dr. Dobbs Jolt Award Finalist since Bruce Schneier's *Secrets and Lies* and *Applied Cryptography*! Adam Shostack is responsible for security development lifecycle threat modeling at Microsoft and is one of a handful of threat modeling experts in the world. Now, he is sharing his considerable expertise into this unique book. With pages of specific actionable advice, he details how to build better security into the design of systems, software, or services from the outset. You'll explore various threat modeling approaches, find out how to test your designs against threats, and learn effective ways to address threats that have been validated at Microsoft and other top companies. Systems security managers, you'll find tools and a framework for structured thinking about what can go wrong. Software developers, you'll appreciate the jargon-free and accessible introduction to this essential skill. Security professionals, you'll learn to discern changing threats and discover the easiest ways to adopt a structured approach to threat modeling. Provides a unique how-to

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for security and software developers who need to design secure products and systems and test their designs Explains how to threat model and explores various threat modeling approaches, such as asset-centric, attacker-centric and software-centric Provides effective approaches and techniques that have been proven at Microsoft and elsewhere Offers actionable how-to advice not tied to any specific software, operating system, or programming language Authored by a Microsoft professional who is one of the most prominent threat modeling experts in the world As more software is delivered on the Internet or operates on Internet-connected devices, the design of secure software is absolutely critical. Make sure you're ready with Threat Modeling: Designing for Security.

Shortlisted for the 2021 Booker Prize Longlisted for the 2021 National Book Award for Fiction A heartrending new novel from the Pulitzer Prize–winning and #1 New York Times best-selling author of *The Overstory*. Named one of the Most Anticipated Books of 2021 by Newsweek, Los Angeles Times, New York Magazine, Chicago Tribune, BuzzFeed, BookPage, Goodreads, Literary Hub, The Millions, New Statesman, and Times of London The astrobiologist Theo Byrne searches for life throughout the cosmos while single-handedly raising his unusual nine-year-old, Robin, following the death of his wife. Robin is a warm, kind boy who spends hours painting elaborate pictures of endangered animals. He's also about to be expelled from third grade for smashing his friend in the face. As his son grows more troubled, Theo hopes to keep him off psychoactive drugs. He learns of an experimental neurofeedback treatment to bolster Robin's emotional control, one that involves training the boy on the recorded patterns of his mother's brain... With its soaring descriptions of the natural world, its tantalizing vision of life beyond, and its account of a father and son's ferocious love, *Bewilderment* marks Richard

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Powers's most intimate and moving novel. At its heart lies the question: How can we tell our children the truth about this beautiful, imperiled planet?

Summary Get Programming with Go introduces you to the powerful Go language without confusing jargon or high-level theory. By working through 32 quick-fire lessons, you'll quickly pick up the basics of the innovative Go programming language! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Go is a small programming language designed by Google to tackle big problems. Large projects mean large teams with people of varying levels of experience. Go offers a small, yet capable, language that can be understood and used by anyone, no matter their experience. About the Book Hobbyists, newcomers, and professionals alike can benefit from a fast, modern language; all you need is the right resource! Get Programming with Go provides a hands-on introduction to Go language fundamentals, serving as a solid foundation for your future programming projects. You'll master Go syntax, work with types and functions, and explore bigger ideas like state and concurrency, with plenty of exercises to lock in what you learn. What's inside Language concepts like slices, interfaces, pointers, and concurrency Seven capstone projects featuring spacefaring gophers, Mars rovers, ciphers, and simulations All examples run in the Go Playground - no installation required! About the Reader This book is for anyone familiar with computer programming, as well as anyone with the desire to learn. About the Author Nathan Youngman organizes the Edmonton Go meetup and is a mentor with Canada Learning Code. Roger Peppé contributes to Go and runs the Newcastle upon Tyne Go meetup. Table of Contents Unit 0 - GETTING STARTED Get ready, get set, Go Unit 1 - IMPERATIVE PROGRAMMING A glorified calculator Loops and branches Variable scope

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Capstone: Ticket to Mars Unit 2 - TYPES Real numbers Whole numbers Big numbers Multilingual text Converting between types Capstone: The Vigenère cipher Unit 3 - BUILDING BLOCKS Functions Methods First-class functions Capstone: Temperature tables Unit 4 - COLLECTIONS Arrayed in splendor Slices: Windows into arrays A bigger slice The ever-versatile map Capstone: A slice of life Unit 5 - STATE AND BEHAVIOR A little structure Go's got no class Composition and forwarding Interfaces Capstone: Martian animal sanctuary Unit 6 - DOWN THE GOPHER HOLE A few pointers Much ado about nil To err is human Capstone: Sudoku rules Unit 7 - CONCURRENT PROGRAMMING Goroutines and concurrency Concurrent state Capstone: Life on Mars

The First Expert Guide to Static Analysis for Software Security! Creating secure code requires more than just good intentions. Programmers need to know that their code will be safe in an almost infinite number of scenarios and configurations. Static source code analysis gives users the ability to review their work with a fine-toothed comb and uncover the kinds of errors that lead directly to security vulnerabilities. Now, there's a complete guide to static analysis: how it works, how to integrate it into the software development processes, and how to make the most of it during security code review. Static analysis experts Brian Chess and Jacob West look at the most common types of security defects that occur today. They illustrate main points using Java and C code examples taken from real-world security incidents, showing how coding errors are exploited, how they could have been prevented, and how static analysis can rapidly uncover similar mistakes. This book is for everyone concerned with building more secure software: developers, security engineers, analysts, and testers.

The Go Programming Language is the authoritative resource for any programmer who wants

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to learn Go. It shows how to write clear and idiomatic Go to solve real-world problems. The book does not assume prior knowledge of Go nor experience with any specific language, so you'll find it accessible whether you're most comfortable with JavaScript, Ruby, Python, Java, or C++. The first chapter is a tutorial on the basic concepts of Go, introduced through programs for file I/O and text processing, simple graphics, and web clients and servers. Early chapters cover the structural elements of Go programs: syntax, control flow, data types, and the organization of a program into packages, files, and functions. The examples illustrate many packages from the standard library and show how to create new ones of your own. Later chapters explain the package mechanism in more detail, and how to build, test, and maintain projects using the go tool. The chapters on methods and interfaces introduce Go's unconventional approach to object-oriented programming, in which methods can be declared on any type and interfaces are implicitly satisfied. They explain the key principles of encapsulation, composition, and substitutability using realistic examples. Two chapters on concurrency present in-depth approaches to this increasingly important topic. The first, which covers the basic mechanisms of goroutines and channels, illustrates the style known as communicating sequential processes for which Go is renowned. The second covers more traditional aspects of concurrency with shared variables. These chapters provide a solid foundation for programmers encountering concurrency for the first time. The final two chapters explore lower-level features of Go. One covers the art of metaprogramming using reflection. The other shows how to use the unsafe package to step outside the type system for special situations, and how to use the cgo tool to create Go bindings for C libraries. The book features hundreds of interesting and practical examples of well-written Go code that cover the whole

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language, its most important packages, and a wide range of applications. Each chapter has exercises to test your understanding and explore extensions and alternatives. Source code is freely available for download from <http://gopl.io/> and may be conveniently fetched, built, and installed using the `go get` command.

A family relocates to a small house on Ash Tree Lane and discovers that the inside of their new home seems to be without boundaries

Security with GoExplore the power of Golang to secure host, web, and cloud servicesPackt Publishing Ltd

This highly illustrated, step-by-step guide gives detailed instructions for dozens of different manipulation techniques, covering all levels of the spine, thorax, and pelvis. It also includes a helpful overview of the principles and theory of spinal manipulation and its use in clinical practice. The accompanying DVD contains video clips demonstrating the techniques described in the book. The new edition is a highly illustrated, step-by-step guide to 41 manipulation techniques commonly used in clinical practice. The book also provides the related theory essential for safe and effective use of manipulation techniques.

Can a system be considered truly reliable if it isn't fundamentally secure? Or can it be considered secure if it's unreliable? Security is crucial to the design and operation of scalable systems in production, as it plays an important part in product quality, performance, and availability. In this book, experts from Google share best practices to help your organization design scalable and reliable systems that are fundamentally secure. Two previous O'Reilly books from Google—*Site Reliability Engineering* and *The Site Reliability Workbook*—demonstrated how and why a commitment to the entire service lifecycle enables

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organizations to successfully build, deploy, monitor, and maintain software systems. In this latest guide, the authors offer insights into system design, implementation, and maintenance from practitioners who specialize in security and reliability. They also discuss how building and adopting their recommended best practices requires a culture that's supportive of such change. You'll learn about secure and reliable systems through:

- Design strategies
- Recommendations for coding, testing, and debugging practices
- Strategies to prepare for, respond to, and recover from incidents
- Cultural best practices that help teams across your organization collaborate effectively

"A complete guide to the challenges and solutions in securing microservices architectures."
—Massimo Siani, FinDynamic Key Features

Secure microservices infrastructure and code Monitoring, access control, and microservice-to-microservice communications Deploy securely using Kubernetes, Docker, and the Istio service mesh. Hands-on examples and exercises using Java and Spring Boot Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. Microservices Security in Action teaches you how to address microservices-specific security challenges throughout the system. This practical guide includes plentiful hands-on exercises using industry-leading open-source tools and examples using Java and Spring Boot. About The Book Design and implement security into your microservices from the start. Microservices Security in Action teaches you to assess and address security challenges at every level of a Microservices application, from APIs to infrastructure. You'll find effective solutions to common security problems, including throttling and monitoring, access control at the API gateway, and microservice-to-microservice communication. Detailed Java code samples, exercises, and real-world business use cases

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ensure you can put what you've learned into action immediately. What You Will Learn
Microservice security concepts Edge services with an API gateway Deployments with Docker, Kubernetes, and Istio Security testing at the code level Communications with HTTP, gRPC, and Kafka This Book Is Written For For experienced microservices developers with intermediate Java skills. About The Author Prabath Siriwardena is the vice president of security architecture at WSO2. Nuwan Dias is the director of API architecture at WSO2. They have designed secure systems for many Fortune 500 companies. Table of Contents PART 1 OVERVIEW 1 Microservices security landscape 2 First steps in securing microservices PART 2 EDGE SECURITY 3 Securing north/south traffic with an API gateway 4 Accessing a secured microservice via a single-page application 5 Engaging throttling, monitoring, and access control PART 3 SERVICE-TO-SERVICE COMMUNICATIONS 6 Securing east/west traffic with certificates 7 Securing east/west traffic with JWT 8 Securing east/west traffic over gRPC 9 Securing reactive microservices PART 4 SECURE DEPLOYMENT 10 Conquering container security with Docker 11 Securing microservices on Kubernetes 12 Securing microservices with Istio service mesh PART 5 SECURE DEVELOPMENT 13 Secure coding practices and automation

An insightful guide to learning the Go programming language About This Book Get insightful coverage of Go programming syntax, constructs, and idioms to help you understand Go code Get a full explanation of all the known GoF design patterns in Go, including comprehensive theory and examples Learn to apply the nuances of the Go language, and get to know the open source community that surrounds it to implement a wide range of start-up quality projects Who This Book Is For Beginners to Go who are comfortable in other OOP languages like Java,

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C#, or Python will find this course interesting and beneficial. What You Will Learn Install and configure the Go development environment to quickly get started with your first program Use the basic elements of the language including source code structure, variables, constants, and control flow primitives Get to know all the basic syntax and tools you need to start coding in Go Create unique instances that cannot be duplicated within a program Build quirky and fun projects from scratch while exploring patterns, practices, and techniques, as well as a range of different technologies Create websites and data services capable of massive scaling using Go's net/http package, Explore RESTful patterns as well as low-latency WebSocket APIs Interact with a variety of remote web services to consume capabilities, ranging from authentication and authorization to a fully functioning thesaurus In Detail The Go programming language has firmly established itself as a favorite for building complex and scalable system applications. Go offers a direct and practical approach to programming that lets programmers write correct and predictable code using concurrency idioms and a full-featured standard library. This practical guide is full of real-world examples to help you get started with Go in no time at all. You'll start by understanding the fundamentals of Go, then get a detailed description of the Go data types, program structures, and Maps. After that, you'll learn how to use Go concurrency idioms to avoid pitfalls and create programs that are exact in expected behavior. Next, you will get familiar with the tools and libraries that are available in Go to write and exercise tests, benchmarking, and code coverage. After that, you will be able to utilize some of the most important features of GO such as Network Programming and OS integration to build efficient applications. Then you'll start applying your skills to build some amazing projects in Go. You will learn to develop high-quality command-line tools that utilize the powerful shell

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capabilities and perform well using Go's built-in concurrency mechanisms. Scale, performance, and high availability lie at the heart of our projects, and the lessons learned throughout the sections will arm you with everything you need to build world-class solutions. You will get a feel for app deployment using Docker and Google App Engine. Each project could form the basis of a start-up, which means they are directly applicable to modern software markets. With these skills in hand, you will be able to conquer all your fears of application development and go on to build large, robust and succinct apps in Go. This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: Learning Go Programming Go Design Patterns Go Programming Blueprints, Second Edition Style and approach Full of real-world, practical examples, this course teaches you the widely used design patterns and best practices in Go in a step-by-step manner. It also provides fun projects that involve building applications from scratch.

Proven methodologies and concurrency techniques that will help you write faster and better code with Go programming Key Features Explore Go's profiling tools to write faster programs by identifying and fixing bottlenecks Address Go-specific performance issues such as memory allocation and garbage collection Delve into the subtleties of concurrency and discover how to successfully implement it in everyday applications Book Description Go is an easy-to-write language that is popular among developers thanks to its features such as concurrency, portability, and ability to reduce complexity. This Golang book will teach you how to

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construct idiomatic Go code that is reusable and highly performant. Starting with an introduction to performance concepts, you'll understand the ideology behind Go's performance. You'll then learn how to effectively implement Go data structures and algorithms along with exploring data manipulation and organization to write programs for scalable software. This book covers channels and goroutines for parallelism and concurrency to write high-performance code for distributed systems. As you advance, you'll learn how to manage memory effectively. You'll explore the compute unified device architecture (CUDA) application programming interface (API), use containers to build Go code, and work with the Go build cache for quicker compilation. You'll also get to grips with profiling and tracing Go code for detecting bottlenecks in your system. Finally, you'll evaluate clusters and job queues for performance optimization and monitor the application for performance regression. By the end of this Go programming book, you'll be able to improve existing code and fulfill customer requirements by writing efficient programs. What you will learn Organize and manipulate data effectively with clusters and job queues Explore commonly applied Go data structures and algorithms Write anonymous functions in Go to build reusable apps Profile and trace Go apps to reduce bottlenecks and improve efficiency Deploy, monitor, and iterate Go programs with a focus on performance Dive into

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memory management and CPU and GPU parallelism in Go Who this book is for This Golang book is a must for developers and professionals who have an intermediate-to-advanced understanding of Go programming, and are interested in improving their speed of code execution.

The present volume engages visibility in security from a variety of angles and explores what the subfield of Visual Security Studies might be. To structure this experimentation, and to encourage a more careful and multifaceted approach to visibility and security, the main conceptual move in this volume is to envision three different transversal meeting points between security and visibility: visibility as a modality (active in representations and signs of security), visibility as practice (active in enacting security), and visibility as a method (active in investigating security). These three approaches structure the book together with three areas in which we see visibility as especially pertinent in relation to security: in security technologies that (en)vision security and are themselves the objects of visions of security; in spectacles of security and security spectatorship; and in ways of making security visible. In this way, the volume works to sensitize International Relations research to visual forms of knowledge and practice by examining visual aspects of security. At the same time, it allows for debate on how this particular modality of the sensible not only affects what is visible and

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what is not, but also how authority and truth-claims come about, and how they are compared and evaluated. Through engagement with security via the 'language' or 'code' of the visual, it is possible to interrogate how scholars in the field understand visuality as well as the economy, grammar, and performativity of visual articulation and the production of knowledge. The volume also examines how visuality can be used as a method in doing research, and as a way of presenting research results. Visual Security Studies is not a new theory of security or its study; instead, the present volume suggests that visuality should be envisioned as an aspect of security studies that can be incorporated into pre-existing approaches. The aim is to highlight how much of contemporary practice is visual and to foster an increased attentiveness to visuality in security politics, security practice, and to the possibilities of employing visual research methods in security scholarship. This book will be of much interest to students of critical security, media studies, surveillance studies, visual sociology, and IR in general. API Security in Action teaches you how to create secure APIs for any situation. By following this hands-on guide you'll build a social network API while mastering techniques for flexible multi-user security, cloud key management, and lightweight cryptography. Summary A web API is an efficient way to communicate with an application or service. However, this convenience opens

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your systems to new security risks. API Security in Action gives you the skills to build strong, safe APIs you can confidently expose to the world. Inside, you'll learn to construct secure and scalable REST APIs, deliver machine-to-machine interaction in a microservices architecture, and provide protection in resource-constrained IoT (Internet of Things) environments. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology APIs control data sharing in every service, server, data store, and web client. Modern data-centric designs—including microservices and cloud-native applications—demand a comprehensive, multi-layered approach to security for both private and public-facing APIs. About the book API Security in Action teaches you how to create secure APIs for any situation. By following this hands-on guide you'll build a social network API while mastering techniques for flexible multi-user security, cloud key management, and lightweight cryptography. When you're done, you'll be able to create APIs that stand up to complex threat models and hostile environments. What's inside Authentication Authorization Audit logging Rate limiting Encryption About the reader For developers with experience building RESTful APIs. Examples are in Java. About the author Neil Madden has in-depth knowledge of applied cryptography, application security, and current API security technologies. He

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holds a Ph.D. in Computer Science. Table of Contents PART 1 - FOUNDATIONS 1 What is API security? 2 Secure API development 3 Securing the Natter API PART 2 - TOKEN-BASED AUTHENTICATION 4 Session cookie authentication 5 Modern token-based authentication 6 Self-contained tokens and JWTs PART 3 - AUTHORIZATION 7 OAuth2 and OpenID Connect 8 Identity-based access control 9 Capability-based security and macaroons PART 4 - MICROSERVICE APIS IN KUBERNETES 10 Microservice APIs in Kubernetes 11 Securing service-to-service APIs PART 5 - APIS FOR THE INTERNET OF THINGS 12 Securing IoT communications 13 Securing IoT APIs

Build real-world, production-ready solutions by harnessing the powerful features of Go About This Book An easy-to-follow guide that provides everything a developer needs to know to build end-to-end web applications in Go Write interesting and clever, but simple code, and learn skills and techniques that are directly transferable to your own projects A practical approach to utilize application scaffolding to design highly scalable programs that are deeply rooted in go routines and channels Who This Book Is For This book is intended for developers who are new to Go, but have previous experience of building web applications and APIs. What You Will Learn Build a fully featured REST API to enable client-side single page apps Utilize TLS to build reliable and secure sites

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Learn to apply the nuances of the Go language to implement a wide range of start-up quality projects Create websites and data services capable of massive scale using Go's net/http package, exploring RESTful patterns as well as low-latency WebSocket APIs Interact with a variety of remote web services to consume capabilities ranging from authentication and authorization to a fully functioning thesaurus Explore the core syntaxes and language features that enable concurrency in Go Understand when and where to use concurrency to keep data consistent and applications non-blocking, responsive, and reliable Utilize advanced concurrency patterns and best practices to stay low-level without compromising the simplicity of Go itself In Detail Go is an open source programming language that makes it easy to build simple, reliable, and efficient software. It is a statically typed language with syntax loosely derived from that of C, adding garbage collection, type safety, some dynamic-typing capabilities, additional built-in types such as variable-length arrays and key-value maps, and a large standard library. This course starts with a walkthrough of the topics most critical to anyone building a new web application. Whether it's keeping your application secure, connecting to your database, enabling token-based authentication, or utilizing logic-less templates, this course has you covered. Scale, performance, and high availability lie at the heart of the projects, and the

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Lessons learned throughout this course will arm you with everything you need to build world-class solutions. It will also take you through the history of concurrency, how Go utilizes it, how Go differs from other languages, and the features and structures of Go's concurrency core. It will make you feel comfortable designing a safe, data-consistent, and high-performance concurrent application in Go. This course is an invaluable resource to help you understand Go's powerful features to build simple, reliable, secure, and efficient web applications. **Style and approach** This course is a step-by-step guide, which starts off with the basics of Go programming to build web applications and will gradually move on to cover intermediate and advanced topics. You will be going through this smooth transition by building interesting projects along with the authors, discussing significant options, and decisions at each stage, while keeping the programs lean, uncluttered, and as simple as possible.

The Highlights Book of Things to Do is the essential book of pure creativity and inspiration. Kids ages seven and up will find hundreds of ways to build, play, experiment, craft, cook, dream, think, and become outstanding citizens of the world. This highly visual, hands-on activity book shows kids some of the best ways to do great things--from practicing the lost arts of knot-tying, building campfires, connecting circuits, playing jump rope, drawing maps, and writing

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letters, to learning how to empower themselves socially, emotionally, and in their communities. The final chapter, Do Great Things, inspires kids become caring individuals, confident problem solvers, and thoughtful people who can change the world. Full List of Chapters: Things to Do Inside Things to Do Outside Science Experiments to Do Things to Build Things to Do with Your Brain Things to Do in the Kitchen Things to Draw Things to Write Things to Do with Color Things to Do with Paper More Things to Do with Recycled Materials Do Great Things National Parenting Seal of Approval Winner, National Parenting Product Award (NAPPA) Winner, Mom's Choice Award, Gold

Getting Your FREE Bonus Download this book, read it to the end and see "BONUS: Your FREE Gift" chapter after the conclusion. Survival Guide How to Live without Electricity Welcome to the Survival Guide: How to Live without Electricity and Get Out of A Disaster, a D.I.Y. book designed to show you alternative energy sources that are not based on the electrical grid that you can use during any situation to receive any level of electricity. More and more, individuals are trying to get off the electrical grid anyway they can to either avoid paying a high bill, become more self-sufficient, or replace the need for any type of utility company influence in their life so that they have control over their utilities. In this book, we will go over useful and pointless alternative energies, showing

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you most of the nitty and gritty mathematics needed to determine what energy sources are viable for you. First, we will go over an energy source that can be used in any emergency situation that is cheap and affordable; Electrical Food. In this section, we will cover: What foods work Which foods are better How they work We'll go ahead and cover solar energy, but in a unique way; we'll tell you how to transform solar energy into Hydrogen Fuel. Then we'll go over Pointless Energy to help clear your way through the scams of the internet, giving you solid explanations backed by science or mathematics as to why you shouldn't trust those sources for reliable energy. Then the remainder of the book will be about other energy forms, such as Water Wheels Steam Engines Portable Wind Turbines These methods will show you pictures and instructions on either how to make your own or why you should buy your own. This is just a descriptive overview to help beginners live off of the grid. Download your E book "Survival Guide: How to Live without Electricity" by scrolling up and clicking "Buy Now with 1-Click" button!

Defending Assessment Security in a Digital World explores the phenomenon of e-cheating and identifies ways to bolster assessment to ensure that it is secured against threats posed by technology. Taking a multi-disciplinary approach, the book develops the concept of assessment security through research from

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cybersecurity, game studies, artificial intelligence and surveillance studies. Throughout, there is a rigorous examination of the ways people cheat in different contexts, and the effectiveness of different approaches at stopping cheating. This evidence informs the development of standards and metrics for assessment security, and ways that assessment design can help address e-cheating. Its new concept of assessment security both complements and challenges traditional notions of academic integrity. By focusing on proactive, principles-based approaches, the book equips educators, technologists and policymakers to address both current e-cheating as well as future threats.

Deliberately challenging the traditional, state-centric analysis of security, this book focuses on subnational and transnational forces—religious and ethnic conflict, climate change, pandemic diseases, poverty, terrorism, criminal networks, and cyber attacks—that threaten human beings and their communities across state borders. Examining threats related to human security in the modern era of globalization, Reveron and Mahoney-Norris argue that human security is national security today, even for great powers. This fully updated second edition of *Human and National Security: Understanding Transnational Challenges* builds on the foundation of the first (published as *Human Security in a Borderless World*) while also incorporating new discussions of the rise of identity politics in

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an increasingly connected world, an expanded account of the actors, institutions, and approaches to security today, and the ways diverse global actors protect and promote human security. An essential text for security studies and international relations students, *Human and National Security* not only presents human security challenges and their policy implications, it also highlights how governments, societies, and international forces can, and do, take advantage of possibilities in the contemporary era to develop a more stable and secure world for all.

Drawing on studies from Africa, Asia and South America, this book provides empirical evidence and conceptual explorations of the gendered dimensions of food security. It investigates how food security and gender inequity are conceptualized within interventions, assesses the impacts and outcomes of gender-responsive programs on food security and gender equity and addresses diverse approaches to gender research and practice that range from descriptive and analytical to strategic and transformative. The chapters draw on diverse theoretical perspectives, including transformative learning, feminist theory, deliberative democracy and technology adoption. As a result, they add important conceptual and empirical material to a growing literature on the challenges of gender equity in agricultural production. A unique feature of this book is the integration of both analytic and transformative approaches to understanding gender and food security. The analytic material shows how food security interventions enable women and men to meet the long-term nutritional needs of their

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households, and to enhance their economic position. The transformative chapters also document efforts to build durable and equitable relationships between men and women, addressing underlying social, cultural and economic causes of gender inequality. Taken together, these combined approaches enable women and men to reflect on gendered divisions of labor and resources related to food, and to reshape these divisions in ways which benefit families and communities. Co-published with the International Development Research Centre. While many resources for network and IT security are available, detailed knowledge regarding modern web application security has been lacking—until now. This practical guide provides both offensive and defensive security concepts that software engineers can easily learn and apply. Andrew Hoffman, a senior security engineer at Salesforce, introduces three pillars of web application security: recon, offense, and defense. You'll learn methods for effectively researching and analyzing modern web applications—including those you don't have direct access to. You'll also learn how to break into web applications using the latest hacking techniques. Finally, you'll learn how to develop mitigations for use in your own web applications to protect against hackers. Explore common vulnerabilities plaguing today's web applications Learn essential hacking techniques attackers use to exploit applications Map and document web applications for which you don't have direct access Develop and deploy customized exploits that can bypass common defenses Develop and deploy mitigations to protect your applications against hackers Integrate secure coding best practices into your development lifecycle Get practical tips to help you improve the overall security of your web applications

An all-practical guide to the cryptography behind common tools and protocols that will help you

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make excellent security choices for your systems and applications. In Real-World Cryptography, you will find: Best practices for using cryptography Diagrams and explanations of cryptographic algorithms Implementing digital signatures and zero-knowledge proofs Specialized hardware for attacks and highly adversarial environments Identifying and fixing bad practices Choosing the right cryptographic tool for any problem Real-World Cryptography reveals the cryptographic techniques that drive the security of web APIs, registering and logging in users, and even the blockchain. You'll learn how these techniques power modern security, and how to apply them to your own projects. Alongside modern methods, the book also anticipates the future of cryptography, diving into emerging and cutting-edge advances such as cryptocurrencies, and post-quantum cryptography. All techniques are fully illustrated with diagrams and examples so you can easily see how to put them into practice. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Cryptography is the essential foundation of IT security. To stay ahead of the bad actors attacking your systems, you need to understand the tools, frameworks, and protocols that protect your networks and applications. This book introduces authentication, encryption, signatures, secret-keeping, and other cryptography concepts in plain language and beautiful illustrations. About the book Real-World Cryptography teaches practical techniques for day-to-day work as a developer, sysadmin, or security practitioner. There's no complex math or jargon: Modern cryptography methods are explored through clever graphics and real-world use cases. You'll learn building blocks like hash functions and signatures; cryptographic protocols like HTTPS and secure messaging; and cutting-edge advances like post-quantum cryptography and cryptocurrencies. This book is a joy to read—and

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it might just save your bacon the next time you're targeted by an adversary after your data. What's inside Implementing digital signatures and zero-knowledge proofs Specialized hardware for attacks and highly adversarial environments Identifying and fixing bad practices Choosing the right cryptographic tool for any problem About the reader For cryptography beginners with no previous experience in the field. About the author David Wong is a cryptography engineer. He is an active contributor to internet standards including Transport Layer Security. Table of Contents PART 1 PRIMITIVES: THE INGREDIENTS OF CRYPTOGRAPHY 1 Introduction 2 Hash functions 3 Message authentication codes 4 Authenticated encryption 5 Key exchanges 6 Asymmetric encryption and hybrid encryption 7 Signatures and zero-knowledge proofs 8 Randomness and secrets PART 2 PROTOCOLS: THE RECIPES OF CRYPTOGRAPHY 9 Secure transport 10 End-to-end encryption 11 User authentication 12 Crypto as in cryptocurrency? 13 Hardware cryptography 14 Post-quantum cryptography 15 Is this it? Next-generation cryptography 16 When and where cryptography fails

Concurrency can be notoriously difficult to get right, but fortunately, the Go open source programming language makes working with concurrency tractable and even easy. If you're a developer familiar with Go, this practical book demonstrates best practices and patterns to help you incorporate concurrency into your systems. Author Katherine Cox-Buday takes you step-by-step through the process. You'll understand how Go chooses to model concurrency, what issues arise from this model, and how you can compose primitives within this model to solve problems. Learn the skills and tooling you need to confidently write and implement concurrent systems of any size. Understand how Go addresses fundamental problems that make

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concurrency difficult to do correctly Learn the key differences between concurrency and parallelism Dig into the syntax of Go's memory synchronization primitives Form patterns with these primitives to write maintainable concurrent code Compose patterns into a series of practices that enable you to write large, distributed systems that scale Learn the sophistication behind goroutines and how Go's runtime stitches everything together

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